

OFFICE OF BUDGET MANAGEMENT

The Department of Budget Management is responsible for the preparation and administration of the County's annual operating and capital budgets. The Department provides fiscal oversight of agency and department revenues and expenditures, assesses fiscal trends, and advises the County Administrator regarding the expenditure of public funds. The department also provides risk management services to the county.

DEPT NUMBER: 1-9111	OFFICE OF BUDGET MANAGEMENT					
	FY 2005/06 ACTUAL	FY 2006/07 ACTUAL	FY 2007/08 ACTUAL	FY 2008/09 BUDGET	FY 2009/10 BUDGET	INC/DEC FY 10 - 09
FUNDING SOURCE(S)						
General Fund	165,099	265,871	292,082	316,176	333,066	16,890
EXPENDITURES						
Personnel Services Expenditures	151,321	247,070	265,622	277,756	302,046	24,290
Operating Expenditures	10,187	14,505	25,584	37,920	31,020	(6,900)
Capital Outlay	3,591	4,296	875	500	0	(500)
Other Expenditures	0		0	0	0	0
EXPENDITURE TOTAL	\$165,099	\$265,871	\$292,082	\$316,176	\$333,066	\$16,890
AUTHORIZED PERSONNEL	2	4	4	4	4	0

FY 2009/10 Budget Highlights & Initiatives

- There are no significant changes in the FY 2009/10 Office of Budget Management Recommended Budget.

Department Functions

Function or Division	Description	FY 2009/10 Budget
Budget Management	<ul style="list-style-type: none"> • Revenue and expenditure forecasting; • Adherence to adopted fiscal policies; • Maintenance of the County's vehicle and capital equipment schedule; • Development of county Capital Improvement Plan; • Analysis of programmatic fiscal impacts; and • Administration of the Hospitality Tax program. 	\$
Risk Management	<ul style="list-style-type: none"> • Developing and implementing a Risk Management Strategy; • Identifying areas of significant potential liability exposure; • Tracking and analyzing performance; • Administration of property insurance; • Reviewing existing policies and procedures for effectiveness in reducing loss; and • Information dissemination and training for employees. 	\$
TOTAL, BUDGET MANAGEMENT		\$333,066